

## Transfers over 1NT Openings

The 1NT Opening shows 15-17 points and a balanced hand (4333, 4432 or 5332). Originally the idea of a suit transfer after a 1NT opening bid was to keep the **strong hand concealed** when playing in a **suit contract** determined by Responder's (usually) weak long suited and unbalanced hand. Over time however this idea has been utilised to describe both Responder's and Opener's hand in more detail than possible through the traditional responses to a 1NT Opening. There are several transfer conventions used these days, the one presented here is very effective and probably the most popular one.

The first responses to a 1NT Opening bid are :

- 1NT: 2C = Stayman convention, asking for Opener's 4 card Major suit with 8HCPs or more
- 1NT: 2D = Transfer to 2♥ showing 5 or more Hearts and you may have NO HCPs
- 1NT: 2H = Transfer to 2♠ showing 5 or more Spades and you may have NO HCPs
- 1NT: 2S = Transfer to 3♣ showing 6 or more Clubs with less than 8HCP
- 1NT: 2NT = Transfer to 3♦ showing 6 or more Diamonds with less than 8HCP
- 1NT: 3NT = 10-14 points, balanced or semi-balanced
- 1NT: 4C = 15+ points, Gerber convention
- 1NT: 4NT = 15+ points, Blackwood or RKC Blackwood convention

The above bids also apply after partner's 1NT overcall.

Transfers all occur at the 2 level and promise at least 5 or more in the next suit above. Opener is obliged to bid the suit their partner is asking them to bid at the lowest level. Then wait for the responders next bid to describe their hand clearly.

**Responders bid must be circled by Opener, as they are artificial bids.** Responder is asking partner to bid the suit above the bid they have bid.

### Responders Rebids

<b>Cards in Major Suit</b>	<b><u>0-7 HCP</u></b>	<b><u>8-9 HCP</u></b>	<b><u>10-15HCP</u></b>
6+ in suit	Transfer & PASS	Transfer & Bid 3 in suit	Transfer & Bid 4 in suit
5 in suit	Transfer & PASS	Transfer & Bid 2NT	Transfer & Bid 3NT
4 in suit	PASS	2C Stayman	2C Stayman
<u>Examples:</u>	1NT - 2H	1NT - 2H	1NT - 2H
6+ in suit	2S - PASS	2S - 3S	2S - 4S
5 in suit	1NT - 2D 2H - PASS	1NT - 2D 2H - 2NT	1NT - 2D 2H - 3NT

**When Responder bids 2 or 3NT. Opener can choose to play in NT or suit contact, if they have 3 or more in the asked suit, it is usually best to play in a suit contract.**